

District 5 of the ACBL

**District Five Grand National Teams  
Conditions of Contest 2015-2016**

ACBL CONDITIONS OF CONTEST ARE A PART OF THESE CONDITIONS, including those for KO, RR and Swiss events.

Championship Flight, (Unlimited); Flight A (0-6000); Flight B, 0-2500; Flight C, Non-Life Master (0-500)

ACBL Conditions of Contest including those for KO, Round Robin and Swiss events are part of the District 5 Conditions of Contest as published in the Bulletin and/or the ACBL web site. ([www.acbl.org](http://www.acbl.org))

The GNT District Finals for all flights will be held in Erie, Pa. at the Erie Bridge Center on April 30 & May 1, 2016. The Erie Bridge Center is located at 1221 Grant Avenue., Erie, Pa. 16505. All teams must register by 15 minutes prior to game time April 30, 2016.

The GNT National Finals will be held in Washington, D.C. as part of the summer 2016 NABC.

Questions/Information contact District Coordinator Barbara Bacon, [bcbacon@cox.net](mailto:bcbacon@cox.net).

Conventions:

District Finals :

Open and Flight A: ACBL Mid Chart

Flight B and C : ACBL General Chart

## General Conditions

All players must be members of the ACBL in good standing. All players must be members of District 5 at the District Final. Players determine flight eligibility based upon masterpoint cycle of September preceding the district finals.

### DISTRICT FINAL:

District 5 will pay the entry fees for National competition to District Champions per team of four.

District Champions that do not have at least 3 original members who played in the District Finals will be replaced by the next eligible team willing to participate.

The Captain of the District Champion Team is responsible for advising the District Coordinator no later than May 29, 2016 of their teams' intention to represent District 5 at NABC's and May 29, 2016 of players to be replaced and/or augmented. Players may be replaced only with confirmed consent of the replaced player and do not automatically qualify for District subsidy. Any District Champion has the right to augment up to a 6 person team.

In an emergency, substitution may be allowed at the discretion of the DIC so long as the substitute does not substantially improve the team for any individual session.

### COMPETITION COMMITTEE

The District 5 Director and GNT Coordinator are responsible for any modifications and/or clarifications to the GNT event format design. In all events number of boards will be determined by DIC and District Coordinator unless shown.

## **Conditions for the Superflight:**

2 Teams: Head to head, 64 boards played within two 32 board sessions on Saturday.

3 Teams: Saturday—Two round robins, 8 boards per match, in each of the 2 sessions (total of 4 round robins on Saturday). Each team will have played 32 boards against each other team. [The number of boards per match on Saturday can be lessened if all 3 teams agree before the event begins]. Two teams qualify for Sunday. Sunday—32-board final with full carryover.

4 teams: Saturday--Two round robins, 8 boards per match, to qualify 3 teams. Victory points determine teams advancing to Sunday.

Sunday: 1st session --Two round robins, 8 boards per match to qualify 2 teams, full carryover.

Sunday: 2nd session--32 board final with full carryover (results in 64 boards in head-to-head play between finalists).

5 Teams: Round Robin (16 boards against each team); 4 teams advance to Sunday with full carryover. Leader chooses opponent. Two 32-board matches are played on Sunday.

6-10 Teams: Full round robin with 48-64 boards with full carryover. Saturday Swiss winner will choose their opponent.

If one of the 4 teams decides not to participate in the semi-finals, the remaining 3 teams will advance to Sunday and conditions on Sunday will be as in "4 Teams", above. The team that drops out will only be awarded the match awards from the first day.

The Director has the right to consult with the captain of each team in the superflight regarding specific elements of the movement.

## **Conditions for Flights A, B, and C:**

2 Teams: Head to head, 64 boards played within two 32 board sessions on Saturday.

3 Teams: 2 session three-way match on Saturday qualifying 2 teams for Sunday with 50% partial carryover up to 12.5 imps with no carry over for Flights B and C. 24-32 boards per session.

4-5 Teams: 4-5 teams, 3 teams advance to Sunday final. Format will be a round robin with 50% carryover up to 12.5 imps with no carry over for Flights B and C. 24-32 Boards in per session.

6-10 Teams: Full round robin with 48-64 boards with 50% carryover up to 12.5 imps and with no carry over for Flights B and C. Saturday Swiss winner will choose their opponent. If one of the 4 teams in Flight A decides not to participate in the semi-finals, the remaining 3 teams will play a round robin for the right to play in finals. The team that drops out will only be awarded the match awards from the first day.

11-15 Teams: Top 4 teams advance to Sunday KO with no carryover. Saturday Swiss winner will choose their opponent. There will be 48-64 boards on Saturday and 24-32 boards in the semifinals and 24-32 boards in the finals.

16 or more Teams: 2 seeded brackets complete round robins of 48-64 boards with the top 2 qualifiers from each bracket advancing to Sunday KO where each bracket winner plays 2nd place from opposite bracket.

**YOUR TEAM MUST REPORT TO THE DISTRICT TREASURER FOR  
REIMBURSEMENT OF ENTRY FEES UPON RETURN FROM THE  
NABC FINALS  
GOOD LUCK TO ALL !!!**